

FOOTBALL FOR GIRLS –TOURNAMENT RULES & REGULATIONS

Point scoring (Group / Round Robin Format)

Win = 3 points

Draw = 1 points

Loss = 0 points

Group stage progression

Teams will progress from group stage into a knock-out stage.

Knockout qualification from group stages

The following sets out the rules for progression into knockout games from group stages:

1. Top point scorers

In the situation of a tie the following will determine progression:

1. Head to head record of tied teams
2. Goals scored
3. Goal difference
4. Number of goals scored against highest ranked team not tied with team in question
5. A penalty shootout will take place: 3 attempts each followed by sudden death if required

Knock-out competition (semi-final and final)

- The team scoring the most goals shall progress
- In the event of a tie a penalty shootout will take place: 3 attempts each followed by sudden death if required

Qualification of players: Age groups

All players must be affiliated to a county Football association. The competition in which team plays MUST be the age group they fall within between 1st September and 31st August. E.g. if you are an Under 10's team in the 2016/17 season you will be classed as that age group until 31st August 2017.

Under 8 – the player must be under the age of 8 as at midnight on 31st August in the playing season.

Under 9 – the player must be under the age of 9 as at midnight on 31st August in the playing season

Under 10 – the player must be under the age of 10 as at midnight on 31st August in the playing season

Under 11 – the player must be under the age of 10 as at midnight on 31st August in the playing season

Under 12 – the player must be under the age of 12 as at midnight on 31st August in the playing season.

Under 13 – the player must be under the age of 13 as at midnight on 31st August in the playing season.

Under 14 – the player must be under the age of 14 as at midnight on 31st August in the playing season

Under 15 – the player must be under the age of 15 as at midnight on 31st August in the playing season

Under 16 – the player must be under the age of 16 as at midnight on 31st August in the playing season

Proof of age:

In the event of the identity and/or age of a player being challenged during the tournament by any interested party, it will be the sole responsibility of the team manager to supply any ONE of the following documents as proof of the player's identity and/or age.

1) The original of the Official League Identification Card, which must incorporate a colour photograph of the player concerned.

2) Copy of the player's personal passport, which clearly shows an identifiable photograph of the player concerned.

Any ONE of these documents must be available for inspection at all times during the Tournament.

Number of Players / Fixture Format

Under 8's: 5v5

Under 9's – Under 12's: 7v7

Under 13's – Under 16's: 11v11

Maximum squad size:

Under 8's: 8 Players

Under 9's – Under 12's: 10 players

Under 13's – Under 16's: 18 players

Substitutions

Any amount of subs can be made during the game, however, you can only sub during a re-start when your own team is in possession eg you can NOT make a sub during a free kick, throw in, corner kick, goal kick, penalty kick for the opposing team

The Ball

Size 3: Under 7's - Under 9's

Size 4: Under 10's - Under 13's

Size 5: Under 14's – Under 16's

Playing Equipment

Players must wear shin guards and goalkeepers must wear a distinguishing playing strip. Shin guards must be covered entirely by the socks.

Correct footwear must be worn for the surface of the pitch e.g. no blades on artificial grass pitches. All players are subject to equipment checks prior to each game and any player that does not meet the required standard will not be allowed to participate in that match.

Duration of fixtures

The age group and number of participating teams will determine playing times. A schedule will be sent to each team 2 weeks prior to the tournament.

PLEASE NOTE normal rules will apply for your specific age as per Laws of Association Football.